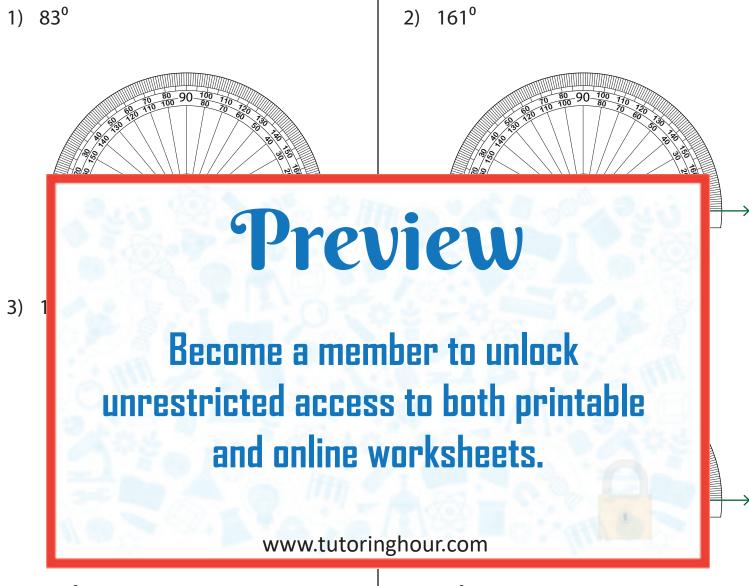
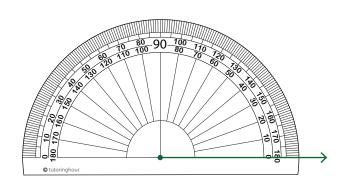
Drawing Angles | 1° Increments

Draw the other ray on each protractor to create the specified angle.







6) 30°

