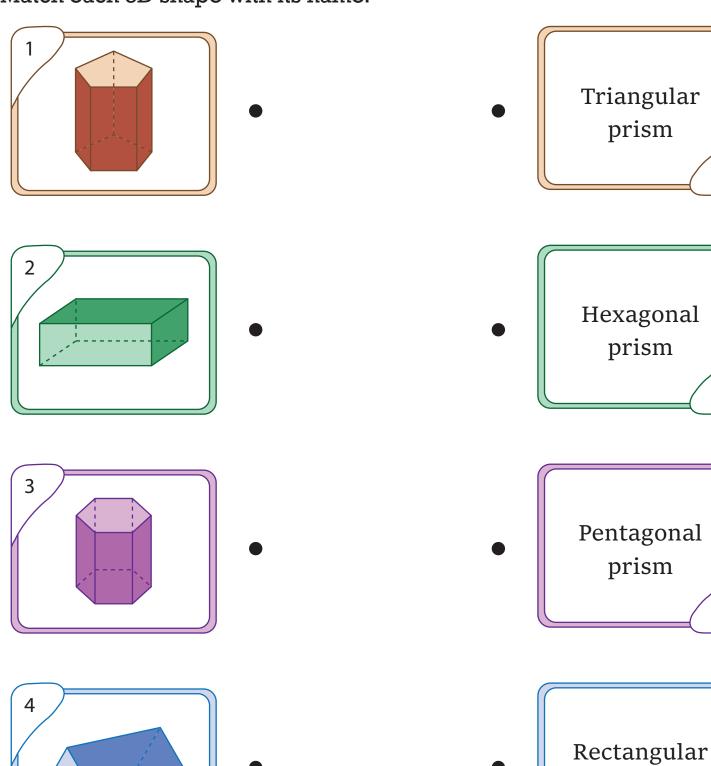
## **Identifying and Matching Shapes**

Match each 3D shape with its name.



prism